## SIEMENS

## ICs for Consumer Electronics

Display Processor SDA 9280 B22

## Edition 1998-02-01

This edition was realized using the software system FrameMaker ${ }^{\circledR}$

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| 31 | 33 | ESD protection: Except: Pin 36 (SDA) $\pm 300 \mathrm{~V}$ added |

## Data Classification

## Maximum Ratings

Maximum ratings are absolute ratings; exceeding only one of these values may cause irreversible damage to the integrated circuit.

## Recommended Operating Conditions

Under this conditions the functions given in the circuit description are fulfilled. Nominal conditions specify mean values expected over the production spread and are the proposed values for interface and application. If not stated otherwise, nominal values will apply at $T_{\mathrm{A}}=25^{\circ} \mathrm{C}$ and the nominal supply voltage.

## Characteristics

The listed characteristics are ensured over the operating range of the integrated circuit.

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## SIEMENS

Display Processor

MOS

## 1 Overview

### 1.1 Features

- 8-Bit amplitude resolution of each input component Input sample frequency up to 30 MHz Application in flicker reduction systems possible
- Four input data formats

4:1:1 luminance and chrominance parallel


P-LCC-68-1

$$
\text { ( } 8+4 \text { wires })
$$

4:2:2 CCIR 656-format (8 wires)
4:2:2 luminance and chrominance parallel ( $2 \times 8$ wires)
4:4:4 all components parallel ( $3 \times 8$ wires)

- Two different representations of input data

Positive dual code
2's complement code

- Three D/A converters on-chip

9-Bit amplitude resolution
80 MHz maximal clock frequency

- DCTI (digital color transient improvement)

A digital algorithm improves the sharpness of vertical color edges avoiding the artifacts of analog CTI-circuits

- Luminance peaking

Separate programmable lowpass, bandpass, and highpass digital filters

- High performance digital interpolation for anti-imaging

Two-fold oversampling
Simplification of external analog postfiltering

- 16:9 compatibility

Signal compression for displaying 4:3-signals on 16:9-screens
Signal expansion for displaying 16:9-signals on $4: 3$-screens
Full screen display of $4: 3$ letter box pictures

| Type | Ordering Code | Package |
| :--- | :--- | :--- |
| SDA 9280 B22 | Q67101-H5039-B502-35 | P-LCC-68-1 |

- Programmable delay for the luminance signal

Phase adjustment between luminance and chrominance signals

- Signal manipulations

Inverted display
Graphic display

- Insertion of colored areas

Programmable color and position

- Insertion of an arbitrary pattern

Control by an external signal
One of 4096 colors programmable
Frame insertion for multi picture display

- N-Fold zoom facility for image memory systems
- Programmable internal PLL for clock generation Control of compression and expansion factors
- $\mathrm{I}^{2} \mathrm{C}$-Bus control
- P-LCC-68-1 package
- 5 V supply voltage


### 1.2 General Description

The Display Processor SDA 9280 is an integrated triple 9 Bit D/A converter which performs digital enhancements and manipulations of digital video component signals. Multiple input data formats are accepted. Operation with normal as well as doubled horizontal deflection frequency is supported. 4:3 or 16:9 display formats are possible.

### 1.3 Pin Configuration



Figure 1

### 1.4 Pin Description

| Pin No. | Symbol | Type | Description |
| :---: | :---: | :---: | :---: |
| 1,17,35 | $V_{\text {SS }}$ | S | Supply voltage ( $V_{\text {SS }}$ ) for input stages |
| $\begin{aligned} & 8,9,27,34,43, \\ & 60,63 \end{aligned}$ | $V_{\text {SS }}$ | S | Supply voltage ( $V_{\mathrm{SS}}$ ) for digital parts and PLL Note: no internal connection to pins No 1,17,35 |
| $\begin{aligned} & 10,11,26,33, \\ & 42,61,62 \end{aligned}$ | $V_{\text {DD }}$ | S | Supply voltage ( $V_{\mathrm{DD}}$ ) for digital parts, PLL and input stages <br> Note: internal connection to $V_{\mathrm{CCI}}, V_{\mathrm{CCA}}$ (about $2 \Omega$ ) |
| 64 ... 68, 2 ... 4 | V0 ... 7 | I/TTL | Data input V (see Data Input Formats) |
| 5,6,7,12 .. 16 | UV0 ... 7 | I/TTL | Data input UV (see Data Input Formats) |
| 18... 25 | YUV0 ... 7 | I/TTL | Data input YUV (see Data Input Formats) |
| 28 | BLN | I/TTL | Blanking signal, high level indicates active video line |
| 29 | INS | I/TTL | Control signal for insertion of an arbitrary pattern (frame insertion) |
| 30 | SCA | I/TTL | Clock signal for data input |
| 31 | RES | I/TTL | Reset signal (active low) for $\mathrm{I}^{2} \mathrm{C}$ Bus |
| 32 | SCL | 1 | $\mathrm{I}^{2} \mathrm{C}$-Bus clock line |
| 36 | SDA | IQ | $\mathrm{I}^{2} \mathrm{C}$-Bus data line |
| 37 | TEST |  | Don't connect |
| 38 | VS | I/TTL | Vertical synchronization signal for synchronizing $\mathrm{I}^{2} \mathrm{C}$ Bus (active: HIGH) |
| 39 | CLL | I/TTL | System clock |
| 40 | HS | I/TTL | Control signal for black level insertion (line frequency) |
| 41 | TEST |  | Connect to VSS |
| 44 | LF |  | PLL-filter connection |
| 45,48,52 | $V_{\mathrm{CCI}}$ | S | Analog supply voltage for DACs internally connected to $V_{\mathrm{DD}}, V_{\mathrm{CCA}}$ (about $2 \Omega$ ) |
| 46 | GNDY | S | Return path for YQ |
| 47 | YQ | Q/ana | Analog output: luminance signal Y |
| 49 | $V_{\text {CCA }}$ | S | Analog supply voltage internally connected to $V_{\mathrm{DD}}, V_{\mathrm{CCI}}$ (about $2 \Omega$ ) |
| 50 | GNDV | S | Return path for VQ |

### 1.4 Pin Description (cont'd)

| Pin No. | Symbol | Type | Description |
| :--- | :--- | :--- | :--- |
| 51 | VQ | Q/ana | Analog output: chrominance signal -(R-Y) |
| 53 | GNDU | S | Return path for UQ |
| 54 | UQ | Q/ana | Analog output: chrominance signal -(B-Y) |
| 55 | GNDA | S | Analog supply voltage |
| 56 | $V_{\text {REF }}$ | I/ana | Analog reference voltage for DACs |
| 57 | $R_{\text {REF }}$ |  | Reference resistor for DACs |
| 58 | $V_{\mathrm{CC}}$ | S | Analog supply voltage |
| 59 | GND | S | Analog supply voltage |
| S: supply, I: input, Q: output, TTL: digital (TTL) |  |  |  |

### 1.5 Block Diagram



Figure 2

## 2 System Description

### 2.1 Data Input Formats

| Input Pin | Data Format 4:1:1 INFOR = 01 |  |  |  | $\begin{array}{\|l} \text { 4:2:2 } \\ \text { Parallel } \\ \text { INFOR = } 10 \end{array}$ |  | $\begin{aligned} & \text { CCIR } 656 \\ & \text { INFOR = } 00 \end{aligned}$ |  |  |  | $\begin{aligned} & \text { 4:4:4 } \\ & \text { INFOR = } \\ & 11 \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| YUV7 | $\mathrm{Y}_{07}$ | $\mathrm{Y}_{17}$ | $\mathrm{Y}_{27}$ | $Y_{37}$ | $\mathrm{Y}_{07}$ | $\mathrm{Y}_{17}$ | $\mathrm{U}_{07}$ | $\mathrm{Y}_{07}$ | $\mathrm{V}_{07}$ | $\mathrm{Y}_{17}$ | $\mathrm{Y}_{07}$ |
| YUV6 | $\mathrm{Y}_{06}$ | $Y_{16}$ | $\mathrm{Y}_{26}$ | $Y_{36}$ | $Y_{06}$ | $Y_{16}$ | $\mathrm{U}_{06}$ | $Y_{06}$ | $\mathrm{V}_{06}$ | $Y_{16}$ | $\mathrm{Y}_{06}$ |
| YUV5 | $\mathrm{Y}_{05}$ | $Y_{15}$ | $\mathrm{Y}_{25}$ | $Y_{35}$ | $Y_{05}$ | $Y_{15}$ | $\mathrm{U}_{05}$ | $Y_{05}$ | $\mathrm{V}_{05}$ | $Y_{15}$ | $\mathrm{Y}_{05}$ |
| YUV4 | $Y_{04}$ | $Y_{14}$ | $Y_{24}$ | $Y_{34}$ | $Y_{04}$ | $Y_{14}$ | $\mathrm{U}_{04}$ | $Y_{04}$ | $\mathrm{V}_{04}$ | $Y_{14}$ | $\mathrm{Y}_{04}$ |
| YUV3 | $\mathrm{Y}_{03}$ | $Y_{13}$ | $Y_{23}$ | $Y_{33}$ | $Y_{03}$ | $Y_{13}$ | $\mathrm{U}_{03}$ | $Y_{03}$ | $\mathrm{V}_{03}$ | $Y_{13}$ | $Y_{03}$ |
| YUV2 | $\mathrm{Y}_{02}$ | $Y_{12}$ | $\mathrm{Y}_{22}$ | $Y_{32}$ | $Y_{02}$ | $Y_{12}$ | $\mathrm{U}_{02}$ | $\mathrm{Y}_{02}$ | $\mathrm{V}_{02}$ | $Y_{12}$ | $\mathrm{Y}_{02}$ |
| YUV1 | $Y_{01}$ | $Y_{11}$ | $\mathrm{Y}_{21}$ | $Y_{31}$ | $Y_{01}$ | $Y_{11}$ | $\mathrm{U}_{01}$ | $Y_{01}$ | $\mathrm{V}_{01}$ | $Y_{11}$ | $\mathrm{Y}_{01}$ |
| YUV0 | $Y_{00}$ | $Y_{10}$ | $Y_{20}$ | $Y_{30}$ | $Y_{00}$ | $Y_{10}$ | $\mathrm{U}_{00}$ | $Y_{00}$ | $\mathrm{V}_{00}$ | $Y_{10}$ | $Y_{00}$ |
| UV7 | $\mathrm{U}_{07}$ | $\mathrm{U}_{05}$ | $\mathrm{U}_{03}$ | $\mathrm{U}_{01}$ | $\cup_{07}$ | $\mathrm{V}_{07}$ |  |  |  |  | $\mathrm{U}_{07}$ |
| UV6 | $\mathrm{U}_{06}$ | $\mathrm{U}_{04}$ | $\cup_{02}$ | $\mathrm{U}_{0}$ | $\mathrm{U}_{06}$ | $\mathrm{V}_{06}$ |  |  |  |  | $\mathrm{U}_{06}$ |
| UV5 | $\mathrm{V}_{07}$ | $\mathrm{V}_{05}$ | $\mathrm{V}_{03}$ | $\mathrm{V}_{01}$ | $\mathrm{U}_{05}$ | $\mathrm{V}_{05}$ |  |  |  |  | $\mathrm{U}_{05}$ |
| UV4 | $\mathrm{V}_{06}$ | $\mathrm{V}_{04}$ | $\mathrm{V}_{02}$ | $\mathrm{V}_{00}$ | $\mathrm{U}_{04}$ | $\mathrm{V}_{04}$ |  |  |  |  | $\mathrm{U}_{04}$ |
| UV3 |  |  |  |  | $\mathrm{U}_{0}$ | $\mathrm{V}_{03}$ |  |  |  |  | $\mathrm{U}_{03}$ |
| UV2 |  |  |  |  | $\cup_{02}$ | $\mathrm{V}_{02}$ |  |  |  |  | $\mathrm{U}_{02}$ |
| UV1 |  |  |  |  | $\mathrm{U}_{01}$ | $\mathrm{V}_{01}$ |  |  |  |  | $\mathrm{U}_{01}$ |
| UV0 |  |  |  |  | $\mathrm{U}_{00}$ | $\mathrm{V}_{00}$ |  |  |  |  | $\mathrm{U}_{0}$ |
| V7 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{07}$ |
| V6 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{06}$ |
| V5 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{05}$ |
| V4 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{04}$ |
| V3 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{03}$ |
| V2 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{02}$ |
| V1 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{01}$ |
| V0 |  |  |  |  |  |  |  |  |  |  | $\mathrm{V}_{00}$ |

$X_{A B}$ : $X$ : signal component $A$ : sample number $B$ : bit number
The SDA 9280 accepts four different data input formats ( $\mathrm{I}^{2} \mathrm{C}$ signal: INFOR). Three sample frequency relations of $Y:(B-Y):(R-Y)$ are possible (4:1:1 or $4: 2: 2$ or $4: 4: 4)$.

The representation of the samples is programmable separately for luminance and chrominance signals as positive dual code or 2's complement code ( ${ }^{2} \mathrm{C}$ signals: INCODL, INCODC)
The amplitude resolution for each input is 8 Bit, the maximal clock frequency is 30 MHz . Consequently the SDA 9280 is dedicated for applications in high quality digital video systems. The data input stages and the internal data multiplexer operate with a special data input clock (SCA). For applications in the Siemens MEGAVISION ${ }^{\circledR}$ System the SCA-clock is identical with the memory output clock. A separation of the data input clock and the system clock is relevant to handle the special data format occurring at "zoom" operation mode. For other applications SCA can be connected with CLL.
Note: Zoom mode causes a greater signal delay time of the whole IC. Zoom mode identification is performed automatically.

### 2.2 Chrominance Interpolation (Interpolator 1)



Figure 3
Frequency Response of a Filter Stage of Interpolator 1
( $f_{\mathrm{s}}$ is the sampling frequency at the output of the interpolation filter stage)
For internal processing the 4:4:4 parallel format is used. The 4:1:1 data are interpolated by two interpolation filters having the same frequency response (see figure 3) to the 4:4:4 format. Each filter performs a doubling of the sample frequency. The 4:4:4 interpolation of 4:2:2 data is done by the second filter stage. The diagram shows the frequency response of one filter stage.

Interpolation filtering can be switched off for each stage separately ( $\mathrm{I}^{2} \mathrm{C}$ signals: INT422, INT444). Then each sample is simply repeated twice. Activation of interpolation filtering is recommended because analog postfiltering of chrominance signals then can be greatly simplified (see also Interpolator 2).

### 2.3 Luminance Peaking Filter

The luminance peaking filter improves the over all frequency response of the luminance channel. It consists of three filters working in parallel. They have low pass (LP(z)), band pass ( $\mathrm{BP}(\mathrm{z})$ ) and high pass $(\mathrm{HP}(\mathrm{z}))$ characteristics. Their gain factors are separately programmable ( $\mathrm{I}^{2} \mathrm{C}$ signals: LCOF, BCOF, HCOF) according to the following equations:

$$
\operatorname{LCOF} * \mathrm{LP}(\mathrm{z})+\mathrm{BCOF} * \mathrm{BP}(\mathrm{z})+\mathrm{HCOF} * \mathrm{HP}(\mathrm{z})
$$

with: LCOF $=0 \ldots[1 / 4]$... $3 / 2,2$

$$
\mathrm{BCOF}=0 \ldots[1 / 4] \ldots 3,7 / 2,4,5
$$

$$
\mathrm{HCOF}=0 \ldots[1 / 4] \ldots 3,7 / 2,4,5
$$

$$
\mathrm{LP}(z)=1 / 16 *\left(1+z^{-1}\right)^{4}
$$

$$
\mathrm{BP}(\mathrm{z})=-1 / 8 *\left(1-z^{-2}\right)^{2}
$$

$$
\mathrm{HP}(z)=1 / 16 *\left(1-z^{-1}\right)^{4}
$$

An amplification of up to 14 dB at the half of the sample frequency is available. The high pass and band pass filters are equipped with a common coring algorithm. It is optimized to achieve a smooth display of grey scales, not to improve the signal-to-noise ratio. Therefore no artifacts are produced. Coring can be switched off ( $\mathrm{I}^{2} \mathrm{C}$ signal: COR).
Note: The peaking filter may shift the black level of the signal. This has to be considered for black level insertion (see Insertion Facilities).
A delay line for the luminance signal enables an adaption to the delay of the chrominance signals. A range of -8 to +7 clock periods of the system clock CLL is programmable ( ${ }^{2}{ }^{2} \mathrm{C}$ signal: YDEL1).
An additional special filtering is available for compensating a non linear phase response of the analog part of the signal path.

$$
(1+\text { PHACOM }) * z^{-1}-\text { PHACOM }
$$

Three adjustments are $\mathrm{I}^{2} \mathrm{C}$-Bus programmable: $\mathrm{PHACOM}=0,1 / 4,1 / 8$.


Figure 4

## Luminance Peaking

### 2.4 Digital Color Transient Improvement (DCTI)

A new digital algorithm is implemented to improve horizontal transitions of the chrominance signals resulting in a better picture sharpness. A slow change from one color to another by reason of small chrominance bandwidth is replaced by a steep transition.
The exact position of a color transition (POS) is calculated by detecting the corresponding zero transition of the second derivative of both chrominance signals. Low pass filtering (LPU, LPV, LPUV) is performed to avoid noise sensitivity. The width of a transition is derived from a threshold detector signal. It indicates an area around the detected position where the first derivatives of the chrominance signals exceed a programmable threshold ( $\mathrm{I}^{2} \mathrm{C}$ signal: THRESH). The parameter THRESH modifies the sensitivity of the DCTI-circuit. High values cause that only significant color transitions are improved. Small color variations remain unchanged. The detected transition width can be limited by the programmable parameter TRAWID. This parameter performs an adaption to the input chrominance band width. For signals with small chrominance bandwidth (e.g. video recorders) the DCTI-performance is optimized using high values for TRAWID. Input signals with high chrominance bandwidth should be processed with small values for TRAWID. If standard 4:1:1 video signals are processed, it is recommended to choose values of the mid range for both parameters THRESH and TRAWID.


Figure 5
Digital Color Transient Improvement

### 2.5 Picture Manipulations

A graphic display effect is realized by programmable reduction of amplitude resolution ( ${ }^{2} \mathrm{C}$ signals: YGR, YGRRES, CGR, CGRRES). A resolution of 1 to 4 bits is available. A special characteristic avoids a reduction of picture brightness and color saturation.
The inverted display mode is attained by a programmable bit inversion for each signal component ( $\mathrm{I}^{2} \mathrm{C}$ signals: YINV, UINV, VINV).
Multiple combinations of both manipulations supply very amazing effects on the display.

### 2.6 16:9-Operation, Signal Compander

The compander enables a display with correct geometric proportions of $4: 3$ signals on 16:9-screens or 16:9-signals on 4:3-screens. A full screen display of 4:3-letterbox signals on 16:9-screens is also practicable. Having a full screen display of such signals on $4: 3$-screens only a part of the picture can be shown. In this operation mode a horizontal shift of the picture part used for display is programmable ( $\mathrm{I}^{2} \mathrm{C}$ signal: READD). Expansion in vertical direction must be realized by manipulation of the vertical deflection current.
To satisfy all these demands a horizontal compression or expansion of the video signals is performed by raising or reducing the sample frequency. The data are written into a memory using the system clock CLL and read with a clock of higher or lower frequency.

This realization does not effect the horizontal detail resolution of the picture because no filtering is executed.
The highest read frequency is $4 / 3$ of the CLL-frequency for signal compression, the lowest is $3 / 4$ of the CLL-frequency for signal expansion. The reading clock is supplied by the internal PLL.
The compander operation mode is programmable via $\mathrm{I}^{2} \mathrm{C}$ signals COMP and COMEX.
Note: Positioning of a 4:3-signal on a 16:9-screen is realized by delaying the HS-signal. HS also controls the deflection circuit. In the Siemens MEGAVISION ${ }^{\circledR}$ System a programmable HS-delay is available in the Memory Sync Controller (MSC) circuit.

### 2.7 Oversampling, Interpolator 2



Figure 6
Frequency Response of Interpolator 2
( $f_{\mathrm{s}}$ is the sampling frequency at the output of the interpolation filter)
In general D/A conversion requires postfiltering to avoid non-harmonic distortions caused by intermodulations of the signal with its spectral images. These intermodulations may come from non-linear characteristics of subsequent amplifier stages or of the display. The spectral images are duplicates of the signal spectrum around multiples of the sampling frequency. These images, a counterpart of aliasing in the A/D conversion, become visible after D/A conversion. They are only reduced by the $\sin x / x$ characteristic of the D/A converter.

An example of such non-harmonic distortions are periodic stripes with a frequency of 900 kHz appearing in a 4.8 MHz test pattern which is sampled with 13.5 MHz clock frequency ( 2 * $4.8 \mathrm{MHz}-(13.5-4.8) \mathrm{MHz}=900 \mathrm{kHz}$ ).
The ideal postfiltering comprises an ideal lowpass filter with an edge frequency at the maximum signal frequency and a stop band rejection of at least 30 or 40 dB . In practice the postfilter can be greatly simplified when a large transition band is allowed. For this purpose a digital interpolator is implemented with a steep transition at the half of the sampling frequency and an out of band rejection of more than 30 dB before
D/A conversion. Combined with a two-fold oversampling the first image appears around twice the sampling frequency, thus leaving considerably more space for the transition band of an analog postfilter. There is another good reason for using a digital interpolation. Since the output frequency may vary with different compression or expansion factors an analog filter with varying edge frequencies is necessary. This requirement can only be fulfilled in the digital domain because the edge frequency is linearly controlled by the sample frequency.
The amplification factor of the implemented interpolation filter is 65/64. The maximal output clock frequency is $8 / 3$ times of the input sample frequency. The diagram
(figure 6) shows the frequency response.
Oversampling can be switched off ( $\mathrm{I}^{2} \mathrm{C}$ signal: OVSAMP). Then the 4:4:4 format is directly D/A converted. With activated oversampling it is possible to switch off oversampling filtering ( $\mathrm{I}^{2} \mathrm{C}$ signal: OVFILT). In this operation mode the input clock frequency is doubled but each sample is simply repeated twice.

### 2.8 Insertion Facilities

Three different values are inserted into the video signal: black level, a colored background area and an arbitrary colored pattern.
The blanking interval of the input signal is not processed by the compander. Therefore the black level shifting in the luminance signal, caused by the peaking filter (coefficient LCOF) and the amplification factor of the oversampling filter, has to be restored by inserting the correct value (BLACK). BLACK is programmable and must be computed according to the coding of the input data using the following formulas:

$$
\begin{array}{ll}
\text { BLACK }=128+65 / 128 * \text { LCOF * }(\text { BLACKIN }-128) & \text { for positive dual coding } \\
\text { BLACK }=128+65 / 128 * \text { LCOF * BLACKIN } & \text { for 2's complement }
\end{array}
$$

BLACKIN is the black level of the input signal, LCOF is the Lowpass coefficient of the Luminance Peaking Filter: 0 ... [1/4] ... 1.5, 2
Black level insertion is controlled by the external signal HS. This signal also controls the deflection circuit, consequently it has a stable phase referring to the horizontal blanking interval. The value BLACK is inserted during 80 clock periods of the clock CLL. In the Siemens MEGAVISION ${ }^{\circledR}$ System HS is supplied by the MSC-circuit. To adjust the right insertion phase a programmable delay of HS is available ( $\mathrm{I}^{2} \mathrm{C}$ signal: HSDEL).

The second insertion facility produces a colored background area on the display controlled by $\mathrm{I}^{2} \mathrm{C}$ Bus. Activating this insertion mode ( $\mathrm{I}^{2} \mathrm{C}$ signal: BACKGR) parts of the display area are covered with a constant color ( $\mathrm{I}^{2} \mathrm{C}$ signals: COLBY, COLBU, COLBV). Starting at a programmable pixel position of each line ( $\mathrm{I}^{2} \mathrm{C}$ signal: BCKPOS) the following part is covered with the background values. The width of the insertion is also programmable ( $\mathrm{I}^{2} \mathrm{C}$ signal: BCKWID). To realize for example two vertical background stripes at the left and right side of the display BCKPOS should be set to a high value. Then the background color is inserted over the blanking interval (except the black level phases) up to the first active pixels of the following line fixed by BCKWID. An example for application is the display of a 4:3-picture on a 16:9-screen. The free parts of the display and also the noisy start and end of the picture can be filled with background color. An opening and closing curtain can also be realized using background insertion mode.
Insertion of an arbitrary pattern is controlled by the external signal INS. The color of the pattern is programmable ( $\mathrm{I}^{2} \mathrm{C}$ signals: COLFY, COLFU, COLFV). The insertion raster corresponds to the 4:4:4 format. A fixed phase to the video signal is guaranteed by processing the INS-signal by the compander. Using this insertion mode a colored framing for multi-picture mode can be realized. The MSC of the Siemens MEGAVISION ${ }^{(®}$ System supplies a suited signal (FRM). A connection of the BLN2-signal supplied by the MSC to the INS-input enables a complete blanking of the horizontal and vertical inactive parts of the video signal.
The polarity of the INS-signal is programmable by $\mathrm{I}^{2} \mathrm{C}$ Bus (INSNEG).
All insertions are performed after oversampling resulting in sharp transitions without overshooting.

### 2.9 Amplification, D/A Conversion

Before D/A conversion a fine adjustment of the phase of the luminance signal is performed ( $\mathrm{I}^{2} \mathrm{C}$ signal: YDEL2). The delay of the luminance signal can be varied by one period of the D/A converter clock.
The amplification factors of each signal component can be reduced by a factor of 0.5 ( ${ }^{2} \mathrm{C}$ signals: AMPY, AMPU, AMPV). This reduction of nominal amplification reserves one bit for D/A conversion of overshooting, resulting from strong peaking or interpolation filtering. The input amplitude resolution of 8 Bit is not reduced. For conversion of signals without or with only small overshooting a reduction of the amplification factor is not necessary. A digital limiter circuit prevent the D/A converters from possible overdriving by clipping.
Note: Clipping causes a non-linear deformation with interferences between multiples of the signal frequency and the sample rate of the signal and should be avoided by reducing the amplification factor.
A triple 9 Bit D/A converter is implemented on the SDA 9280. The DACs are short circuit protected converters with current outputs.

The Full Range Output Current of the $\mathrm{Y}, \mathrm{U}$, and V channels (I $\mathrm{I}_{\mathrm{OFR}}$ ) is determined by the current $I_{\text {REF }}$ at the $R_{\text {REF }}$ pin by
$I_{\text {OFR }} \cong(4 / 3) I_{\text {REF }}$
The voltage at pin $R_{\text {REF }}$ is generated via pin $V_{\text {REF }}$ by an internal operational amplifier and follows the voltage at pin $V_{\text {REF }}$. Thus $I_{\text {REF }}$ is given by
$I_{\text {REF }} \cong V_{\text {VREF }} / R_{\text {REF }}$
where $R_{\text {REF }}$ is a resistor between pin $R_{\text {REF }}$ and analog ground. Another way to define $I_{\text {REF }}$ is the application of a current sink at the $R_{\text {REF }}$ point. For recommended values of $V_{\text {VREF }}$ and $I_{\text {REF }}$ see chapter 'Recommended Operation Conditions'. For applications with lower requirements there is still another way to define $I_{\text {OFR }}$ : Connect pin $V_{\text {REF }}$ to the positive supply and apply a resistor against ground. Since in this operation mode the internal reference amplifier goes into saturation, the exact value of $I_{\text {REF }}$ is not so well predictable

### 2.10 PLL Circuit



Figure 7
The internal PLL supplies the clock signals needed for compander operation, output processing and D/A conversion. The output frequency of the PLL is defined by programming the divider factors of the reference clock and of the VCO clock ( ${ }^{2} \mathrm{C}$ signals: DIVREF, DIVVCO). The PLL always supplies the frequency needed for oversampling. The clocks used in the other output processing parts are derived from this oversampling clock. Even if no oversampling is programmed (OVSAMP $=0$ ) DIVREF
and DIVVCO must be set according to the respective oversampling frequency. The reference clock of the PLL is the system clock CLL. The output frequency of the PLL $f_{\text {OUTPUT }}$ is calculated by the following equation:

$$
f_{\text {OUTPUT }}=f_{\text {REFERENCE }} *(2 * \text { DIVVCO }) / \text { DIVREF }
$$

Note: An arbitrary setting of the output frequency is not allowed. It has to be observed that there is resulting an integer number of clock periods per line. E.g. the input signal has 858 clock periods per line, 3:4 signal expansion results in $858 * 3 / 4=643.5$ clock periods per line, which is not an integer number.
Therefore this adjustment results in phase jumps of the output clock and in an unstable working condition of the PLL.

The following table gives an overview of possible PLL modes referred to an input signal with 864 pixels per line and a clock frequency of 13.5 MHz .

| Compression-/ ExpansionFactor | Resulting Clock Periods per Line | Compander <br> Read <br> Frequency <br> [MHz] | DIVVCO | DIVREF |
| :---: | :---: | :---: | :---: | :---: |
| 4:3 | 1152 | 18 | 4 | 3 |
| 5:4 | 1080 | 16.875 | 5 | 4 |
| 11:9 | 1056 | 16.5 | 11 | 9 |
| 7:6 | 1008 | 15.75 | 7 | 6 |
| 9:8 | 972 | 15.1875 | 9 | 8 |
| 10:9 | 960 | 15 | 10 | 9 |
| 13:12 | 936 | 14.625 | 13 | 12 |
| 1:1 | 864 | 13.5 | 4 | 4 |
| 15:16 | 810 | 12.65625 | 15 | 16 |
| 11:12 | 792 | 12.375 | 11 | 12 |
| 8:9 | 768 | 12 | 8 | 9 |
| 7:8 | 756 | 11.8125 | 7 | 8 |
| 5:6 | 720 | 11.25 | 5 | 6 |
| 13:16 | 702 | 10.96875 | 13 | 16 |
| 7:9 | 672 | 10.5 | 7 | 9 |
| 3:4 | 648 | 10.125 | 3 | 4 |

The PLL circuit can be switched inactive ( $\mathrm{I}^{2} \mathrm{C}$ signal: PLLON). In this mode the system clock is also used for output processing and D/A conversion.

To achieve an optimal PLL operation an adaption to the required frequency range can be programmed ( $\mathrm{I}^{2} \mathrm{C}$ signal: PLLRAN).

### 2.11 Input-Output Signal Delay Time

Due to several digital signal processing stages transients of the digital input signal at the YUV inputs appear with a certain delay at the analog YUV outputs. In the following table are defined the values for two typical circuit configurations. The configuration of the circuit is defined as the total configuration of all programmable signal processing stages on the device, the programming itself is performed via the $\mathrm{I}^{2} \mathrm{C}$ Bus.

| Name | Function | Time delay |
| :---: | :---: | :---: |
| Internal PLL | Switched OFF (Subaddress $10_{\mathrm{H}}$, Bit D5 $\ldots \mathrm{DO}=000000$ ) | 120 CLL typ |
| Compander | Bypassed <br> (Subaddress $06_{H}$, Bit D1 $=0$ ) |  |
| Oversampling | No <br> (Subaddress $07_{\mathrm{H}}$, Bit D1 ... D0 $=00$ ) |  |
| Input data format | (Subaddress $00_{H}$, Bit D5 $\ldots$ D4 $=01$ or 10 or 11) |  |
| Zoom | No <br> (frequency of SCA and CLL is identical) |  |
| Internal PLL | Switched ON <br> (Subaddress $10_{\mathrm{H}}$, Bit D5 $\ldots$ D0 $=000010$ ) <br> (Subaddress $14_{\mathrm{H}}$, Bit D7 $\ldots$ D0 $=01000100$ ) | 126 CLL typ |
| Compander | Active without compression or expansion (Subaddress $06_{\mathrm{H}}$, Bit D0 $=0$ ) (Subaddress $06_{H}$, Bit D7 $\ldots$ D2 $=000001$ ) |  |
| Oversampling | Yes <br> (Subaddress $07_{\mathrm{H}}$, Bit D1 ... D0 $=11$ ) |  |
| Input data format | (Subaddress $00_{H}$, Bit D5 $\ldots$ D4 = 01 or 10 or 11) |  |
| Zoom | No <br> (frequency of SCA and CLL is identical) |  |

## $2.12 \quad I^{2} \mathrm{C}$-Bus Control

### 2.12.1 $\mathrm{I}^{2} \mathrm{C}$-Bus Address



### 2.12.2 $\mathrm{I}^{2} \mathrm{C}$-Bus Format

## write:

| S | 0 | 0 | 1 | 0 | 1 | 1 | 0 | 0 | A | Subaddress | A | Data Byte | A | ***** |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| A | P |  |  |  |  |  |  |  |  |  |  |  |  |  |

read:

| S | 0 | 0 | 1 | 0 | 1 | 1 | 0 | 1 | A | Data Byte n | A | Data Byte $(\mathrm{n}+1)$ | A | ***** |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| NA | P |  |  |  |  |  |  |  |  |  |  |  |  |  |

Reading starts at the last write address $n$. Specification of a subaddress in reading mode is not possible.
S: Start condition
A: Acknowledge
P: Stop condition
NA: Not acknowledge
An automatical address increment function is implemented.
After switching on the IC (RES = 0), all bits are set to defined states. Except the following bits the reset state is " 0 ". The bits YDEL13, BCOF2, LCOF2, HCOF2, DIVREF2, DIVVCO2 are set to " 1 " to ensure a basic working condition.

In order to avoid distortions of the picture during the active lines, the following bits are updated internally only during the HIGH-phase of VS (the programming of the $\mathrm{I}^{2} \mathrm{C}$-Bus interface however is not affected by this synchronisation):

| Subaddress | Bit | Subaddress | Bit |
| :--- | :--- | :--- | :--- |
| $00_{H}$ | D1 $\ldots$ D0 | $07_{H}$ | D2 $\ldots$ D0 |
| $02_{H}$ | D4 $\ldots$ D0 | $09_{H}$ | D7 $\ldots$ D0 |
| $03_{H}$ | D7 $\ldots$ D0 | $0 A_{H}$ | D7 $\ldots$ D0 |
| $04_{H}$ | D6 $\ldots$ D0 | $0 B_{H}$ | D6 $\ldots$ D0 |
| $05_{H}$ | D6 $\ldots$ D0 | $0 F_{H}$ | D0 |
| $06_{H}$ | D7 $\ldots$ D0 |  |  |

### 2.12.3 $\mathbf{I}^{2} \mathrm{C}$-Bus Commands

| Subadd. (Hex.) | Data Byte |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| $00_{H}$ | INSNEG | 0 | INFOR1 | INFOR0 | INCODL | INCODC | INT422 | INT444 |
| $01_{H}$ | THRESH3 | THRESH2 | THRESH1 | THRESH0 | TRAWID3 | TRAWID2 | TRAWID1 | TRAWID0 |
| $02_{H}$ | 0 | 0 | 0 | CGR | CGRRES1 | CGRRES0 | UINV | VINV |
| $03_{\mathrm{H}}$ | YGR | YGRRES1 | YGRRES0 | YINV | YDEL13 | YDEL12 | YDEL11 | YDEL10 |
| $0^{\text {H }}$ | 0 | LCOF2 | LCOF1 | LCOFO | BCOF3 | BCOF2 | BCOF1 | BCOF0 |
| $\overline{05}$ | 0 | COR | PHACOM1 | PHACOM0 | HCOF3 | HCOF2 | HCOF1 | HCOFO |
| $06_{H}$ | READD5 | READD4 | READD3 | READD2 | READD1 | READD0 | COMP | COMEX |
| $07_{\mathrm{H}}$ | 0 | 0 | 0 | 0 | 0 | BACKGR | OVFILT | OVSAMP |
| 08\% | 0 | 0 | HSDEL5 | HSDEL4 | HSDEL3 | HSDEL2 | HSDEL1 | HSDELO |
| $09_{\mathrm{H}}$ | BCKPOS7 | BCKPOS6 | BCKPOS5 | BCKPOS4 | BCKPOS3 | BCKPOS2 | BCKPOS1 | BCKPOS0 |
| $0 \mathrm{~A}_{\mathrm{H}}$ | BCKWID7 | BCKWID6 | BCKWID5 | BCKWID4 | BCKWID3 | BCKWID2 | BCKWID1 | BCKWID0 |
| $\mathrm{OB}_{\mathrm{H}}$ | 0 | BLACK6 | BLACK5 | BLACK4 | BLACK3 | BLACK2 | BLACK1 | BLACKO |
| $0 \mathrm{C}_{\mathrm{H}}$ | COLFY3 | COLFY2 | COLFY1 | COLFY0 | COLBY3 | COLBY2 | COLBY1 | COLBYO |
| $0 \mathrm{D}_{\mathrm{H}}$ | COLFU3 | COLFU2 | COLFU1 | COLFU0 | COLBU3 | COLBU2 | COLBU1 | COLBU0 |
| $0 \mathrm{E}_{\mathrm{H}}$ | COLFV3 | COLFV2 | COLFV1 | COLFV0 | COLBV3 | COLBV2 | COLBV1 | COLBV0 |
| $0 \mathrm{~F}_{\mathrm{H}}$ | 0 | 0 | 0 | 0 | AMPY | AMPU | AMPV | YDEL2 |
| $10_{H}$ | PLLRAN1 | PLLRAN0 | 0 | 0 | 0 | 0 | PLLON | 0 |
| $11_{H}$ | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| $12_{\mathrm{H}}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| $13_{\mathrm{H}}$ | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| ${ }^{14}{ }_{H}$ | DIVREF3 | DIVREF2 | DIVREF1 | DIVREF0 | DIVVCO3 | DIVVCO2 | DIVVCO1 | DIVVCO0 |

### 2.12.4 Detailed Description

Subaddress $\mathbf{0 0}_{\mathrm{H}}$ : Interpolation Mode and Input Format

| Bit | Name | Function |
| :---: | :---: | :---: |
| D0 | INT444 | $\begin{array}{ll} \text { 4:4:4 } & \text { Interpolation filtering: } \\ \text { 0: } & \text { interpolation 4:2:2 } \rightarrow \text { 4:4:4 OFF } \\ \text { 1: } & \text { interpolation 4:2:2 } \rightarrow>\text { 4:4:4 ON } \end{array}$ |
| D1 | INT422 | $\begin{array}{ll} \text { 4:2:2 } & \text { Interpolation filtering: } \\ \text { 0: } & \text { interpolation 4:1:1 } \rightarrow \text { 4:2:2 OFF } \\ \text { 1: } & \text { interpolation 4:1:1 }>\text { 4:2:2 ON } \end{array}$ |
| D2 | INCODC | $\begin{aligned} & \text { Coding of chrominance input data: } \\ & 0: \\ & \begin{array}{ll} \text { positive dual code } \\ 1: & \text { 2's complement } \end{array} \end{aligned}$ |
| D3 | INCODL | Coding of luminance input data:  <br> $0:$ positive dual code <br> 1: 2's complement |
| D5, D4 | INFOR | Input data format:  <br> $00:$ CCIR 656 <br> $01:$ $4: 1: 1$ luminance, chrominance parallel $(8+4$ wires $)$ <br> 10: $4: 2: 2 l u m i n a n c e$, chrominance parallel $(2 \times 8$ wires $)$ <br> 11: $4: 4: 4$ all components parallel $(3 \times 8$ wires $)$ |
| D6 |  | No function assigned. Assign binary value: 0 |
| D7 | INSNEG | Polarity of INS input signal: $0: \quad$ positive polarity 1: $\quad$ negative polarity |

Subaddress $01_{\mathrm{H}}$ : Digital Color Transition Improvement Control

| Bit | Name | Function |  |
| :--- | :--- | :--- | :--- |
| D3 ... D0 | TRAWID | DCTI: | maximal length of an improved transition: |
|  |  | $0000:$ | DCTI OFF |
|  |  | $0001:$ | 2 pixel |
|  |  | $\vdots$ | $\vdots$ |
|  |  | $1100:$ | 24 pixel |
| D7 ... D4 | THRESH | DCTI: | sensitivity threshold: |
|  |  | $0000:$ | lowest threshold (highest sensitivity) |
|  |  | $:$ | $\vdots$ |
|  |  | $1111:$ | highest threshold (lowest sensitivity) |

Subaddress $\mathbf{0 2 H}_{H}$ : Color Feature Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D0 | VINV | Inversion of (R-Y-)-signal:  <br> $0:$ inversion OFF <br> 1: inversion ON |
| D1 | UNIV | Inversion of (B-Y)-signal: <br> $0:$ <br> inversion OFF <br> $1:$$\quad$ inversion ON |

Subaddress $0_{\mathrm{H}}$ : Luminance Feature Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D3 ... D0 | YDEL1 | Delay adjustment of luminance signal: <br> $0000:$ -8 clock periods (CLL) <br> $0001:$ -7 clock periods (CLL) <br> $\vdots$ $:$ <br> $1000:$ no delay <br> $\vdots$ $\vdots$ <br> $1111:$ +7 clock periods (CLL) |
| D4 | YINV | $\begin{array}{ll}\text { Inversion of luminance signal: } \\ 0: & \text { inversion OFF } \\ 1: & \text { inversion ON }\end{array}$ |
| D6, D5 | YGRRES | Amplitude resolution of luminance signal $(\mathrm{YGR}=1)$ : 00: 01: 10it 10: 11: |
| D7 | YGR | Luminance graphic display: |

## Subaddress 04 $_{\mathrm{H}}$ : Luminance Peaking Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D3 ... D0 | BCOF | Luminance peaking, gain of band pass filter: |
| D6 ... D4 | LCOF | Luminance peaking, gain of low pass filter: |
| D7 |  | No function assigned. Assign binary value: 0 |

## Subaddress $05_{\mathrm{H}}$ : Luminance Peaking Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D3 ... D0 | HCOF | Luminance peaking, gain of high pass filter: |
| D5, D4 | PHACOM | Filter coefficient for compensation of non-linear phases: $\begin{array}{ll} \text { 00: } & 0 \\ 01: & 1 / 8 \end{array}$ |
| D6 | COR | Luminance peaking, coring for high- and band-pass filter: $\begin{array}{ll} 0: & \text { OFF } \\ 1: & \text { ON } \end{array}$ |
| D7 |  | No function assigned. Assign binary value: 0 |

## Subaddress $06_{H}$ : Compander Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D0 | COMEX | Compander working condition: <br> 0: signal compression <br> 1: signal expansion <br> Note: For oversampling without compression or expansion COMEX $=0$ is recommended in order to minimize the signal delay time. |
| D1 | COMP | ```Compander activation: 0: bypass 1: compander active``` |
| D7 ... D2 | READD | Compander, displayed picture part: (shifting raster: 4 pixels) <br> 000000: not recommended <br> 000001: left part of the picture <br> 111111: right part of the picture <br> Note: For signal compression READD $=101101$ is required. For oversampling without compression or expansion <br> READD $=000001$ is required. |

Subaddress $07_{H}$ : Oversampling Control (Interpolator 2) and Background Activation

| Bit | Name | Function |
| :---: | :---: | :---: |
| D0 | OVSAMP | Oversampling control: <br> $\begin{array}{ll}0: & \text { doubling of sample frequency OFF } \\ \text { 1: } & \text { doubling of sample frequency ON }\end{array}$ |
| D1 | OVFILT | Oversampling control (OVSAMP = 1):  <br> $0:$ interpolation filtering OFF <br> $1:$ interpolation filtering ON |
| D2 | BACKGR | Activation of background insertion: <br> 0: insertion OFF <br> 1: insertion ON |
| D7 ... D3 |  | No function assigned. Assign binary value: 00000 |

Subaddress $08_{H}$ : Black Level Insertion Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D5 ... D0 | HSDEL | Start of black level insertion, delay to HS-signal: <br> 000000: no delay <br> 000001: 16 clock periods (CLL) delay <br> 111111: 1008 clock periods (CLL) delay <br> Note: If HSDEL is greater than the number of samples per line there is no insertion of black level. |
| D7 ... D6 |  | No function assigned. Assign binary value: 00 |

Subaddress $09_{\mathrm{H}}$ : Background Insertion Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D7 ... D0 | BCKPOS | Background insertion, positioning of inserted area: |
|  |  | $00000000:$ starting at pixel 290  <br>   <br>   <br>   <br>   <br>   <br>   |

## Subaddress $\mathrm{OA}_{\mathrm{H}}$ : Background Insertion Control

| Bit | Name | Function |
| :---: | :---: | :---: |
| D7 ... D0 | BCKWID | Background insertion, horizontal width of inserted area: <br> 00000000:136 pixel <br> 00000001:140 pixel <br> 11111111:1156 pixel <br> Note: If BCKWID is greater than the number of pixels per line the whole line is filled with background color. |

## Subaddress $\mathbf{0 B}_{\mathrm{H}}$ : Black Level Coding

| Bit | Name | Function |
| :--- | :--- | :--- |
| D6 ... D0 | BLACK | Coding of inserted black level (Y-channel), computation |
|  |  | see chapter 'Insertion Facilities': |
|  |  | $0000000: 0$ |
|  |  | $0000001: 1$ |
|  |  | $\vdots$ |
|  |  | 1111111: 127 |
| D7 |  | No function assigned. Assign binary value: 0 |

## Subaddress $\mathbf{O C}_{\mathbf{H}}$ : Background Color/Y Signal

| Bit | Name | Function |
| :--- | :--- | :--- |
| D3 ... D0 | COLBY | Background color (luminance):4 MSBs |
| D7 ... D4 | COLFY | Color of inserted pattern (luminance):4 MSBs |

Subaddress OD $_{H}$ : Background Color/B-Y Signal

| Bit | Name | Function |
| :--- | :--- | :--- |
| D3 ... D0 | COLBU | Background color (B-Y):4 MSBs |
| D7 ... D4 | COLFU | Color of inserted pattern (B-Y):4 MSBs |

Subaddress $\mathbf{0 E}_{\mathrm{H}}$ : Background Color/R-Y Signal

| Bit | Name | Function |
| :--- | :--- | :--- |
| D3 ... D0 | COLBV | Background color (R-Y):4 MSBs |
| D7 ... D4 | COLFV | Color of inserted pattern (R-Y):4 MSBs |

Subaddress OF $_{H}$ : Signal Amplification

| Bit | Name | Function |
| :---: | :---: | :---: |
| D0 | YDEL2 | Delay fine adjustment of luminance signal: <br> 0: no delay <br> 1: $\quad 1 \mathrm{D} / \mathrm{A}$ converter clock period |
| D1 | AMPV | Amplification of (R-Y) signal path: <br> 0: amplification $=0.5$ <br> 1: <br> amplification $=1$ |
| D2 | AMPU | Amplification of ( $\mathrm{B}-\mathrm{Y}$ ) signal path: <br> 0 : <br> amplification $=0.5$ <br> 1: <br> amplification $=1$ |
| D3 | AMPY | Amplification of luminance signal path: <br> $0: \quad$ amplification $=0.5$ <br> 1: $\quad$ amplification $=1$ |
| D7 ... D4 |  | No function assigned. Assign binary value: 0000 |

Subaddress 10 $_{H}$ : PLL Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D0 |  | No function assigned. Assign binary value: 0 |
| D1 | PLLON | Activation of internal PLL: |
|  |  | $0:$ |
|  |  | PLL OFF |
|  |  | No function assigned. Assign binary value: 0000 |
| D5 ... D2 |  | PLL ON |
| D7, D6 | PLLRAN | Frequency range of internal PLL: |
|  |  | $00:$ |
|  |  | $01:$ |
|  |  | $10:$ |
|  |  | $11:$ |
|  |  | $11 . .40 \mathrm{MHz}$ |
|  |  | $29 \ldots 60 \mathrm{MHz}$ |

## Subaddress 11 $_{\mathrm{H}}$ : Test Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D7 ... D0 | TEST11 | Only for test conditions |

## Subaddress 12 $_{\mathrm{H}}$ : Test Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D7 ... D0 | TEST12 | Only for test conditions |

## Subaddress $\mathbf{1 3}_{H}$ : Test Control

| Bit | Name | Function |
| :--- | :--- | :--- |
| D7 ... D0 | TEST13 | Only for test conditions |

Subaddress $\mathbf{1 4}_{\mathrm{H}}$ : PLL Control/VCO and Reference Clock

| Bit | Name | Function |  |
| :--- | :--- | :--- | :--- |
| D3 ... D0 | DIVVCO | PLL-frequency programming, divider of VCO-clock: |  |
|  |  | $0000:$ | 16 |
|  |  | $0001:$ | not allowed |
|  |  | $0010:$ | 2 |
|  |  | $1111:$ | $\vdots$ |
|  |  | 15 |  |
| D7 ... D4 | DIVREF | PLL-frequency programming, divider of reference clock: |  |
|  |  | $0000:$ | 16 |
|  |  | $0001:$ | not allowed |
|  |  | $0010:$ | 2 |
|  |  |  | $:$ |
|  |  | $1111:$ | 15 |
|  |  |  |  |

## 3 Absolute Maximum Ratings

| Parameter | Symbol | Limit Values |  | Unit | Remark |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | min. | max. |  |  |
| Operating temperature | $T_{\mathrm{A}}$ | 0 | 70 | ${ }^{\circ} \mathrm{C}$ |  |
| Storage temperature | $T_{\text {stg }}$ | -65 | 125 | ${ }^{\circ} \mathrm{C}$ |  |
| Junction temperature | $T_{\mathrm{j}}$ |  | 125 | ${ }^{\circ} \mathrm{C}$ |  |
| Soldering temperature | $T_{\mathrm{S}}$ |  | 260 | ${ }^{\circ} \mathrm{C}$ |  |
| Soldering time |  |  | 10 | s |  |
| Input voltage | $V_{\mathrm{l}}$ | -0.3 V | $V_{\mathrm{DD}}+0.3 \mathrm{~V}$ | 1 | $V_{\mathrm{CC}}$ respectively |
| Output voltage | $V_{\mathrm{Q}}$ | -0.3 V | $V_{\mathrm{DD}}+0.3 \mathrm{~V}$ | 1 | $V_{\mathrm{CC}}$ respectively |
| Supply voltages | $V_{\mathrm{DD}}$ | -0.3 | 6 | V |  |
| Supply voltage <br> differentials |  | -0.25 | 0.25 | V | Between any internally <br> non-connected supply <br> pins of the same kind, <br> see Pin Description |
| DAC output current |  | -30 |  | mA | For any single output |
| $R_{\text {REF }}$ output current |  | -30 |  | mA | For any single output |
| Total power dissipation | $P_{\text {tot }}$ |  | 1.7 | W |  |
| ESD protection |  | -2 | 2 | kV | MIL STD 883C method <br> $3015.6,100 \mathrm{pF}, 1500$ <br> Except: Pin 36 |
| Latch-up protection |  | -100 | 100 | mA | All inputs/outputs |

All voltages listed are referenced to ground ( $0 \mathrm{~V}, V_{\mathrm{SS}}$ ) except where noted.

Note: Absolute Maximum Ratings are those values beyond which damage to the device may occur. Functional operation under these conditions or at any other condition beyond those indicated in the operational sections of this specification is not implied.

### 3.1 Recommended Operating Conditions

| Parameter | Symbol | Limit Values |  |  | Unit | Remark |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | min. | nom. | max. |  |  |
| Supply voltages | $V_{\mathrm{DDxx}}$ | 4.75 | 5 | 5.25 | V |  |
|  | $V_{\mathrm{CCxx}}$ |  |  |  |  |  |$\quad$| Ambient temperature | $T_{\mathrm{A}}$ |
| :--- | :--- |
| 0 | 25 |

## All TTL Inputs

| H-input voltage | $V_{\mathrm{IH}}$ | 2.0 |  | $V_{\mathrm{DD}}$ | V |
| :--- | :--- | :--- | :--- | :--- | :--- |
| L-input voltage | $V_{\mathrm{IL}}$ | 0 |  | 0.8 | V |

## Serial Clock TTL Input SCA

| SCA clock frequency | $f_{\text {SCA }}$ | 0.02 | 27 | 30 | MHz |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| SCA low time | $t_{\text {LOW }}$ | 10 |  |  | ns | Rise/fall time $\geq 5 \mathrm{~ns}$ |
| SCA high time | $t_{\text {HIGH }}$ | 10 |  |  | ns |  |

## Line Locked Clock TTL Input CLL

| CLL clock frequency | $f_{\text {CLL }}$ | 6 | 27 | 30 | MHz |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLL low time | $t$ Low | 10 |  |  | ns | Rise/fall time $\geq 5 \mathrm{~ns}$ |
| CLL high time | $t_{\text {HIGH }}$ | 10 |  |  | ns |  |
| SCA-CLL skew time | $t_{\text {SK }}$ | 0 |  | 15 | ns | Diagram on page 40 |

## Digital to Analog Conversion

| DAC sample rate |  | 4.5 | 54 | 80 | MHz |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $R_{\text {REF }}$ output current | $I_{\text {REF }}$ | -17 | -14 | -11 | mA |  |
| $V_{\text {REF }}$ input voltage | $V_{\text {VREF }}$ | 1.8 | 2.1 | 2.4 | V |  |

## $\mathrm{I}^{2} \mathrm{C}$ Bus (All Values are Referred to min.( $V_{\mathrm{IH}}$ ) and max. $\left(V_{\mathrm{IL}}\right)$ )

| H-input voltage | $V_{\mathrm{IH}}$ | 3 |  | $V_{\mathrm{DD}}$ | V |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| L-input voltage | $V_{\mathrm{LL}}$ | 0 |  | 1.5 | V |  |
| SCL clock frequency | $f_{\mathrm{SCL}}$ | 0 |  | 100 | kHz |  |
| Inactive time before <br> start of transmission | $t_{\mathrm{BUF}}$ | 4.7 |  |  | $\mu \mathrm{~s}$ |  |
| Set-up time start <br> condition | $t_{\mathrm{SU} ; \mathrm{STA}}$ | 4.7 |  |  | $\mu \mathrm{~s}$ |  |
| Hold time start <br> condition | $t_{\mathrm{HD} ; \mathrm{STA}}$ | 4.0 |  |  | $\mu \mathrm{~s}$ |  |
| SCL low time | $t_{\text {LOW }}$ | 4.7 |  |  | $\mu \mathrm{~s}$ |  |

### 3.1 Recommended Operating Conditions (cont'd)

| Parameter | Symbol | Limit Values |  |  | Unit | Remark |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | min. | nom. | max. |  |  |
| SCL high time | $t_{\mathrm{HIGH}}$ | 4.0 |  |  | $\mu \mathrm{~s}$ |  |
| Set-up time DATA | $t_{\mathrm{SU} ; \mathrm{DAT}}$ | 250 |  |  | $\mu \mathrm{~s}$ |  |
| Hold time DATA | $t_{\mathrm{HD} ; \mathrm{DAT}}$ | 0 |  |  | $\mu \mathrm{~s}$ |  |
| SDA/SCL rise times | $t_{\mathrm{R}}$ |  |  | 1 | $\mu \mathrm{~s}$ |  |
| SDA/SCL fall times | $t_{\mathrm{F}}$ |  |  | 300 | ns |  |
| Set-up time stop <br> condition | $t_{\mathrm{SU} ; \mathrm{STO}}$ | 4.7 |  |  | $\mu \mathrm{~s}$ |  |
| L-output current | $I_{\mathrm{OL}}$ |  |  | 3 | mA |  |

### 3.2 Characteristics (Assuming Recommended Operating Conditions)

| Parameter | Symbol | Limit Values |  | Unit | Remark |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | min. | max. |  |  |
| Average supply <br> current | $I_{\mathrm{CC}}$ |  | 320 | mA | All $V_{\mathrm{CC}}$ and $V_{\mathrm{DD}}$ pins |

## All Digital Inputs (Including I/O Inputs)

| Input capacitance | $C_{\mathrm{I}}$ |  | 10 | pF | Not tested; <br> max. 7 pF for SCA, CLL |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Input leakage current | $I_{\mathrm{I}(\mathrm{L})}$ | -10 | 10 | $\mu \mathrm{~A}$ |  |

TTL Inputs: YUV, UV, V (Referenced to SCA); BLN, INS (Referenced To CLL)

| Set-up time | $t_{\text {SU }}$ | 7 |  | ns | See timing diagram 5.1 on <br> page 40 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Input hold time | $t_{\mathrm{IH}}$ |  | 6 | ns | See timing diagram 5.1 on <br> page 40 |

TTL Inputs: VS, HS, RES (Asynchronous to any Clock)

| VS low time | $t_{\text {LOW }}$ | 4 |  | $\mu \mathrm{~s}$ |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| VS high time | $t_{\text {HIGH }}$ | 4 |  | $\mu \mathrm{~s}$ |  |
| HS low time | $t_{\text {Low }}$ | 12 |  | 1 | CLL periods |
| HS high time | $t_{\text {HIGH }}$ | 12 |  | 1 | CLL periods |
| RES low time | $t_{\text {LOW }}$ | 100 |  | ns | For reliable reset |

## Input/Output: SDA (Referenced to SCL; Open Drain Output)

| Low-level output <br> voltage | $V_{\mathrm{OL}}$ |  | 0.5 | V | At $I_{\mathrm{OL}}=\max$ |
| :--- | :--- | :--- | :--- | :--- | :--- |

## PLL: Pin LF (Analog)

| Loop filter charge |  | 150 | 800 | $\mu \mathrm{~A}$ | $V_{\mathrm{LF}}=2 \mathrm{~V}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  | Pump current | -800 | -150 | $\mu \mathrm{~A}$ | $V_{\mathrm{LF}}=2 \mathrm{~V}$ |

Digital to Analog Conversion (9 Bit): Current Source Outputs YQ, UQ, VQ

| Full range output current | $I_{\text {OFR }}$ | -19.5 | -16.5 | mA | $V_{\text {VREF }}=$ nom, $T_{\mathrm{A}}=$ nom, <br> $I_{\text {REF }}=$ nom, $R_{\mathrm{L}}=75 \Omega$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Full range output current matching |  | -1 | 1 | mA | $\begin{aligned} & V_{\mathrm{VREF}}=\operatorname{nom}, T_{\mathrm{A}}=\text { nom }, \\ & I_{\mathrm{REF}}=\operatorname{nom}, R_{\mathrm{L}}=75 \Omega \end{aligned}$ |
| Temperature dependency of $I_{\text {OFR }}$ |  | -10 | 10 | $\mu \mathrm{A} /{ }^{\circ} \mathrm{C}$ | Not tested; <br> $V_{\text {VREF }}=$ nom, <br> $I_{\text {REF }}=$ nom,,$R_{\mathrm{L}}=75 \Omega$ |

3.2 Characteristics (Assuming Recommended Operating Conditions) (cont'd)

| Parameter | Symbol | Limit Values |  | Unit | Remarky |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | min. | max. |  |  |
| Supply voltage dependency of $I_{\text {OFR }}$ |  | -0.2 | 0.2 | mA/V | $\begin{aligned} & V_{\mathrm{VREF}}=\text { nom, } T_{\mathrm{A}}=\text { nom, }, \\ & I_{\mathrm{REF}}=\text { nom, } R_{\mathrm{L}}=75 \Omega \end{aligned}$ |
| Current source output resistance |  | 20 |  | k $\Omega$ | Not tested; $V_{\text {VREF }}=\text { nom, }, T_{\mathrm{A}}=\text { nom },$ $I_{\mathrm{REF}}=\text { nom }$ |
| Full range output voltage |  |  | 1.6 | V | $V_{\text {VREF }}=$ nom, $T_{\mathrm{A}}=$ nom, <br> $I_{\text {REF }}=$ nom, $\|\|L E\| \leq \max$ |
| DC differential nonlinearity | DLE | -1 | 1 | LSB |  |
| DC integral nonlinearity | ILE | -2 | 2 | LSB |  |

DAC Reference Pins: $V_{\text {REF }}, R_{\text {REF }}$ (Analog)

| Offset voltage <br> between $V_{\text {REF }}$ and <br> $R_{\text {REF }}$ | $V_{\text {VREF }}-$ <br> $V_{\text {RREF }}$ | -40 | 40 | mV |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| $V_{\text {REF }}$ input current |  | -10 | 10 | $\mu \mathrm{~A}$ |  |

## 4 Application Information



Figure 8
This application circuit is part of a Siemens MEGAVISION ${ }^{\circledR}$ application
Note: The input data format must be selected via $I^{2} C$ Bus. Input data pins which are not used for the selected format should be connected to GND.

## Block Diagram of Standard Version



Figure 9

5 Waveforms

### 5.1 Timing Diagram Data Input Referenced to the Clock



Figure 10

### 5.2 Timing Diagram Clock Skew SCA-CLL



Figure 11

### 5.3 Input Data Format 4:1:1

SCA

Figure 12

### 5.4 Input Data Format 4:2:2 Parallel



Figure 13

### 5.5 Input Data Format CCIR 656



Figure 14
Note: $X_{A B}$ : $X$ : signal component $A$ : sample number B: Bit number

## $6 \quad$ Package Outlines



Figure 15

## Sorts of Packing

Package outlines for tubes, trays etc. are contained in our
Data Book "Package Information".
SMD = Surface Mounted Device
Dimensions in mm

